

# Quick Start Guide

lighting effect generator LFXHub

## LightingFX Tools

phone +49 (0)30-2232 0575  
fax +49 (0)30-2232 0571  
web www.movie-inter.com  
mail info@movie-inter.com

1 select a **category** with rotary switch "EFFECT"



Follow the line drawn on the control panel leading from the knob "EFFECT" to a white box. Only these knobs and buttons are relevant.

Find a **list** of lighting effects producible with the LFXHub on the reverse page.

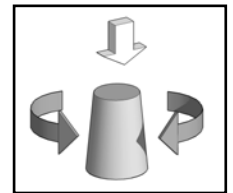
2 select a **preset** with the JOG



push JOG



back



turn JOG >  
select preset  
> push JOG

3 set the upper brightness level with **DIMMER max.**



This document / complete user manual of all LFX Tools are available for free on

[www.movie-inter.com](http://www.movie-inter.com)  
support > downloads

## optional settings

- "DIMMER min": brightness level does not fall below this value
- "CH options": menu for individual output channel settings (sync, delay or inverted)
- "measure": freezes a lighting effect, relaxed set-up for "DIMMER max" and "DIMMER min"
- "ramp": adapts flicker curve to filament size, makes edges of the flicker curve hard or soft

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## LightingFX Tools

category    preset name    application

	<ul style="list-style-type: none"> <li>feature</li> <li>news</li> <li>videoclip</li> </ul>	<p>TV set</p> <p>movie projector</p>
	<ul style="list-style-type: none"> <li>fire</li> </ul>	<p>fire place</p> <p>fire storm 3D</p>
	<ul style="list-style-type: none"> <li>candle</li> </ul>	<p>candle</p> <p>lighter</p>
	<ul style="list-style-type: none"> <li>welding</li> </ul>	<p>welding</p> <p>"broken" fluorescent</p> <p>short-circuit</p>
	<p>no Presets available</p>	<p>stand alone dimmer</p> <p>cross fader (CH2=INV)</p>
	<ul style="list-style-type: none"> <li>sawtooth</li> <li>sym. flasher</li> <li>neon light 1</li> </ul>	<p>different neon sign FX,</p> <p>play with speed, sym</p> <p>and channel settings</p>
	<ul style="list-style-type: none"> <li>const. flasher</li> <li>turn indicator</li> <li>neon light 2</li> </ul>	<p>construction flasher with</p> <p>3 channels</p> <p>also use as strobe light,</p> <p>projector flicker:</p> <p>increase speed to 100%</p> <p>different neon sign FX</p>

generator module

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Please find the **set-up procedure** on the reverse page.



analog IN



**plugged-in accessory** is automatically identified by the analog input

**cable remote dimmer** replaces internal "DIMMER max", no settings required

<p><b>LightingSensor</b> (optical detection) /</p> <p><b>PowerSensor</b> (electrical detection)</p>	<p><b>actor-activated lighting</b></p> <p>a sensor can (de-)activate any effect made with the generator module</p>	<p>LFX Sensor switches LFXHub with function: Dimmer</p> <p>&gt;change function</p>
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**LightingFX trigger** when plugged in three additional presets are available (Lightning software upgrade must be installed)

<ul style="list-style-type: none"> <li>lightningX</li> <li>single flash</li> <li>multi flash</li> </ul>	<p>lightning of a thunderstorm</p> <p>...of a photo camera</p> <p>flashes from different directions, explosions</p>	<p>DIM min=100% min=off</p> <p>speed= 70%</p> <p>&gt;preset: lightningX</p> <p>&gt;measure/CH delay</p>
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control input



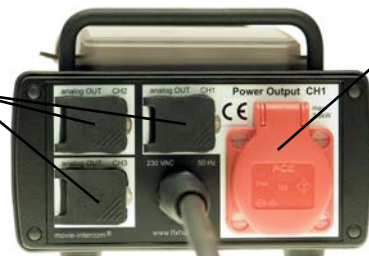
DMX IN/OUT

CH1= 001 to 004  
 CH2= 005 to 008  
 CH3= 009 to 012  
 >change DMX-TX-ID

1. connect DMX-TX module at socket "DMX IN/OUT"  
 2. set-up of DMX addresses within the menu  
**All connected lamps will be off in this mode!**

### connect @ analog outputs:

- KinoFlo control cable
- analog dimmer packs or ECGs (0...10VDC)



power output



HOTLINE: +49 (0) 30- 2232 0575